CHAOS - WORLD EATERS

BLOODTHIRSTER

Deadly Demise D6 | Deep Strike

M	T	SV	W	LD	OC	RW
12"	11	3+	18	6+	5	4+

320 PTS

Base 120x92mm Oval Base

1 KOMMANDO

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2 BEWEGUNG

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3 BESCHUSS

Bloodflail — DEVASTATING WOUNDS

R	A	BS	S	AP	D
12"	1	2+	16	-3	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1–8	T9–15	T16	T17–31	T32+

Hellfire breath — IGNORES COVER — TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Lash of Khorne

R	A	BS	S	AP	D
12"	9	2+	8	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

4 ANGRIFF

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5 NAHKAMPF

➤ Axe of Khorne - strike

R	A	WS	S	AP	D
Melee	8	2+	14	-4	D3+1

VERWUNDET

2+	3+	4+	5+	6+
T1–7	T8–13	T14	T15–27	T28+

➤ Axe of Khorne - sweep

R	A	WS	S	AP	D
Melee	16	2+	8	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

➤ Great axe of Khorne - strike

R	A	WS	S	AP	D
Melee	7	2+	16	-4	D6+2

VERWUNDET

2+	3+	4+	5+	6+
T1–8	T9–15	T16	T17–31	T32+

➤ Great axe of Khorne - sweep

R	A	WS	S	AP	D
Melee	14	2+	10	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Daemon Lord of Khorne (Aura)

While a friendly Blood Legions unit is within 6" of this model, each time a model in that unit makes a melee attack, add 1 to the Hit roll.

Relentless Carnage

At the end of the Fight phase, you can select one enemy unit within Engagement Range of this model and roll eight D6: for each 4+, that enemy unit suffers 1 mortal wound.

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W11 · RW 3+ · 4++ · 18 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S22+	S12–21	S11	S6–10	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	4++	4++	4++

Damaged: 1-6 wounds remaining

While this model has 1-6 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo…

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod…

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Bloodthirster

Ausrüstung: Bloodflail, Hellfire breath, Lash of Khorne, ➤ Axe of Khorne - strike, ➤ Axe of Khorne - sweep, ➤ Great axe of Khorne - strike, ➤ Great axe of Khorne - sweep

- This model can replace its Great axe of Khorne with Axe and flail or Axe and lash.

KEYWORDS Monster, Character, Fly, Chaos, Daemon, Khorne, Summoned, Bloodthirster · **FRAKTION** Blood Legions